You need:

- Roman Agora
- A mint for coin making
- A council house
- A hill called an Acropolis for lookout
- A temple to worship your god
- A theatre
- A stadium
- Houses for soldiers, craftsmen and farmers
- Cemetery (outside of the village)
- Wall around the village
- Entrances to village

Your choice:

Decide where all these parts go in your village.

Is your village near the sea? Near a river? Near mountains? Is it an island itself?