## Non-screen Maths Games

The number cards and pictorial representations can be printed and used for all these activities.

If you don't have access to a printer, you can make your own version on pieces of card or paper.



## Place value pairs.

- Spread the cards out upside down.
- Take it in turns to pick two cards. If they match, keep the cards. If they don't match, place them back.
- To make it easier you could keep the pictures and numbers separate or reduce the number of pairs to choose from.


## Comparing numbers.

Activity 1 - Pick two numbers/ pictorial representations. Find the correct sign to compare them.

Activity 2 - place the number cards upside down. Before you pick, decide if the greatest or smallest number wins. Each pick a number. The winner keeps the cards. Keep playing until all cards are used. Whoever has the most cards wins.


## Ordering Numbers

- Pick 3 cards. Can you put them in order from smallest to largest?
- Can you do this with 4 numbers? How about 5?

